Battleships User Guide

This is a user guide to the Battleships game.

To be able to play you will need to:

* Start the game server
* Start two game clients – one for each player (can be done in Local Area Network)
* Specify server’s IP address, or press Cancel to play on a local machine, when a client is run.

The game process:

1. Press Connect to connect to the server.
2. Press Play to begin the game session
3. You will see the game board
4. The left-hand side of the screen represents your game board and your ships
5. The right-hand side of the screen represents opponent’s game board and ships
6. In the title of the window you can see whose turn it is at the moment
7. When it is your turn you can click on one of the opponent’s game tiles, to reveal what is there.
8. If you hit opponent’s ship your turn continues.
9. Once you miss, turn goes to your opponent.
10. If all of your ships are sunk, you lose.

To exit the game just close the window at any time.